

TORANOVA NEWTON RESNICK

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HIGHLY DETAIL-ORIENTED | RESULTS-FOCUSED PROFESSIONAL
ART & DESIGN EDUCATED | GRAPHIC DESIGN/VIDEO EDITOR
FREELANCE WRITER | GAME DESIGNER WITH TECHNICAL SKILLS

Highly focused and creative professional with strong critical thinking, organization, analysis, collaboration, and communication skills. I am an enthusiastic and dedicated individual who excels at working independently or as a reliable and efficient collaborator. I have managed a large variety of multimedia and digital art projects with varied administrative skills that have been acquired through independent enterprises, group projects, and prior work experiences completed both freelance and in a large corporate environment.

Knowledge, Skills & Abilities:

- Proficient in Adobe Suite with multiple years' experience; including Photoshop, Premiere, and After Effects Software.
- Video Production Expertise | Proficient in Editing, Filmmaking, Storyboarding and Scripting |
- 2D Animation and Illustration.
- Game Design Experience | Developer of multiple independent game projects.
- Proficient with Microsoft Office Suite; including Word, Excel, and PowerPoint
- with multiple years of experience.
- Excellent computer and keyboarding/typing skills | Advanced Knowledge in accurately entering, searching, reviewing, and editing spreadsheet data | Basic Knowledge of Audacity audio editing software.
- Social media skills | Digital Campaigns

PROFESSIONAL EXPERIENCES

TEMPO STORM ESPORTS / CYGAMES, INC.

Freelance Graphic Designer & Freelance Writer

2021, 2023

- Visual assets for official livestream, trivia portion:
<https://www.youtube.com/live/EFm981R3YpEt=5105>
- Shadowverse article: <https://tempostorm.com/articles/save-sv-anime>

NUTANIX

Social Media Graphic Design/Video Editor

2018

- Created animated graphics and videos for product promotion and social media.
- Designed, edited, and composited in Adobe Photoshop and Adobe Premiere.

INDEPENDENT VIDEO PRODUCTION

Video Editor

2017 -- Current

- Created video content for Twitch and YouTube.
- Video editing in Adobe Premiere.
- Video thumbnail creation in Adobe Photoshop.

PROFESSIONAL EXPERIENCES *(continued)*

SPREADSHIRT

Graphic Designer

2013 – 2015

- Created designs for T-shirts.
- Operating individual online storefront.

INDEPENDENT GAME - “PINESQUEST: (A ROMANCE OF) 2DIMENSIONS”

Game Design Project Lead

- Game and level design, programming, writing game text and dialogue, and creating other graphics, assets, and illustrations.
- Demo version 0.8.2 available: <https://novastarlyght.itch.io/gravity-falls-pinesquest-2d>

INDEPENDENT GAME - “A DATE IN TIME”

Programmer, Artist, Writer, and Editor

- Programming, illustrating character artwork, and writing and editing game text and dialogue.
- Demo version 0.066 available: <https://lethal-highway.itch.io/a-date-in-time>

EDUCATION

Savannah College of Art & Design, Atlanta, GA | Animation Major 2012 – 2018 | 2022 – 2023

Course of study included life drawing, traditional 2D animation, digital cel 2D animation and storyboarding/character design for cartoon animation, as well as an overview of various digital art, design and illustration software including Photoshop, Premiere, and After Effects.